

If you have any questions, please ask any of the football officials before the game.
THANK YOU!

The ONLY things that START the clock

- Arm winding by any official (1)
- The ball being snapped on any play
EXCEPT: The extra point play (kick or run) after a touchdown

The ONLY things that STOP the clock

- Crossed arms over head by any official (2)
- Touchdown signal by any official (3)

Additional signals by the white hat (referee)

- Prior to blowing the ready for play whistle, the referee may snap his/her fingers above their head as a reminder that the clock will start on the snap.
- On a field where the play clock (25 second clock) is controlled in the Press Box, the referee will make an upward pushing motion (4) to reset it back to 25 seconds.
- The referee will signal the start of the halftime period using an arm winding motion (1)



(1) START CLOCK



(2) STOP CLOCK



(3) STOP CLOCK



**(4) RESET
PLAY CLOCK**

Period Durations

Quarter Length

- 8 Minutes VSD Middle Schools
- 10 Minutes All Other Middle Schools, CCYF, Pop Warner
- 12 Minutes Varsity, Junior Varsity, Freshman

Halftime Length

- 10 Minutes Middle School, CCYF, Pop Warner, Freshman, Junior Varsity
- 15 Minutes Varsity
- 20 Minutes Varsity (Homecoming and special situations)
- + 3 Minutes All levels (warm-up period)